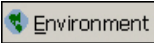
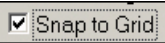




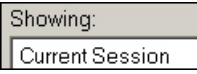


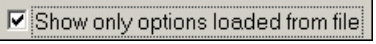


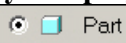
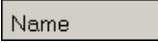
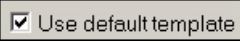




Using the Text

The text utilizes a variety of command boxes and descriptions to lead you through construction sequences. Also, see the Appendix for Pro/ENGINEER WILDFIRE 2.0 Quick Reference Cards. The following icons, symbols, short keys, and conventions will be used (*command sequences are always in a box*):


Click: **Tools** ⇒  Environment ⇒  Snap to Grid ⇒ Tangent Edges  Dimmed ⇒ **Apply** ⇒ **OK** ⇒  **Revolve Tool** ⇒ **RMB** ⇒ **Define Internal Sketch** ⇒ Sketch Plane--- Plane: select **RIGHT** datum ⇒ **Reference: TOP** [Fig. 5.7(a)] ⇒  Sketch ⇒ **MMB** [Fig. 5.7(b)] ⇒ **MMB** (to accept References) ⇒  **Toggle the grid on**

Click: **Tools** ⇒ **Options** ⇒  Showing: Current Session ⇒  Show only options loaded from file ⇒ Slide the bar down to the option or type. Option: *default_dec_places* ⇒ Value: **3** ⇒ **Enter** ⇒ Slide the bar down to the option or type. Option: *sketcher_dec_places* ⇒ Value: **3** ⇒ **Enter** ⇒ Option: *sketcher_starts_in_2d* ⇒ Value: **no** ⇒ **Enter** ⇒ Option: (type) *def_layer* ⇒ Value:  ⇒ **layer_axis datum_axes** (Fig. 5.6) ⇒ **Add/Change** ⇒ **Apply** ⇒  Show only options loaded from file ⇒  Save a copy of the currently displayed configuration file ⇒ Name **clamp.pro** ⇒ **Ok** ⇒ **Close** ⇒  Create a new object ⇒  Part ⇒  Name CLAMP_FOOT ⇒  Use default template ⇒ **OK** ⇒ **Edit** ⇒ **Setup** ⇒ **Units** ⇒  Inch lbm Second (Pro/E Default) ⇒ **Close** ⇒ **MMB**

Commands:

- ⇒ Continue with command sequence or screen picks using **LMB**
-  **Create lines** icon (with description) indicates command to pick using **LMB**

Mouse or keyboard terms used in this text:

- **LMB** Left **M**ouse **B**utton
or “**Pick**” term used to direct an action (i.e., “Pick the surface”)
or “**Click**” term used to direct an action (i.e., “Click on the icon”)
or “**Select**” term used to direct an action (i.e., “Select the feature”)
- **MMB** Middle **M**ouse **B**utton (accept the current selection or value)
or **Enter** press **Enter** key to accept entry
or  Click on this icon to accept entry
- **RMB** Right **M**ouse **B**utton
(toggles to next selection, or provides a list of available commands)

Shortcut Keys:

| | |
|--------------------------------------|--------------------------------|
| Ctrl+A (Activate) | Ctrl+C (Copy) |
| Ctrl+D (Standard Orientation) | Ctrl+F (Find) |
| Ctrl+G (Regenerate) | Ctrl+P (Print) |
| Ctrl+R (Repaint) | Ctrl+S (Save) |
| Ctrl+A (Activate) | Ctrl+V (Paste) |
| Ctrl+Z (Undo) | Ctrl+Alt+A (Select All) |

(Refer to the Pro/ENGINEER Wildfire 2.0 Quick Reference Cards in the Appendix)